

Alternative High School

School Digital Citizenship Plan 2025-2026

This template is provided as an option for schools to use to create their Digital Citizenship Plan by October 31 of each current school year. Refer to the [Digital Citizenship Plan insite page](#) for support and resources. You can modify and use this template or create your plan in a different format as needed to support the needs of your school. School leaders use collaborative consultation to determine 2-3 long term goals for the school year and build upon them for long-term impact.

Please share a relevant version of your School Digital Citizenship Plan with parents and students on your school's website.

Relevant contextual information about your school and School Development Plan:

- Alternative High School is a Unique Setting school where the majority of students (80%+) have a mental health profile. Many students also have learning challenges that require accommodations.
- Technology is regularly used by students and staff for communication and collaboration, to demonstrate understanding and to access learning (LMS and Inclusive Learning Tools such as Read/Write Google and Scribe pens).

Relevant evidence and data that informs your Digital Citizenship Plan:

- Teachers have identified that that student cell phone use has a negative impact on learning at times.
- Students have expressed concerns about phones being used in private spaces such as washrooms.
- Attendance is an issue that can become a barrier to success. (20% of Alti students have 50% or more absences)
- CBE Survey Data indicates:
 - There aren't any direct measures in OurSchool or CBE Student Survey for digital citizenship. We would like to add one question to our CBE Survey to address students comfort and safety levels with technology so we can measure our success. `

School Digital Citizenship Plan						Progress		
Long Term Goal (e.g. spanning 8-10 months)	Competency (may be chosen from the CBE DC Competencies)	Short Term Goals (in support of the long term goal)	Outcomes	Activities & Resources	Measures	November	January	June
Long term goal #1 *Students will demonstrate balanced use of technology, specifically cell phones, but also including computers.	Balanced *I balance time online and offline to promote positive mental, emotional, and physical well being. *I understand appropriate times and situations to use technology	Short term goal 1 Staff will use cell phone boxes and classroom policy to ensure student cell phone use does not interfere with learning.	Student cell phone use in class for reasons other than learning will dramatically decrease Students will be more engaged in their learning, thus more successful.	AR6005 Student Code of Conduct AR 6006 Progressive Discipline AR6008 Student Personal Mobile Devices Individual conversations with students regarding expectations around cell phone use.	Staff will report increased appropriate use of cell phones during instructional time			
		Short term goal 2 Teachers will establish classroom expectations and routines to allow students to use their cell phones strategically to improve learning and well being.	Students will understand how their cell phone can help with learning. For example: planning/calendar Apps, speech to text, photos of notes, timers, breathing Apps, etc.	Mentor groups will have positive discussions around appropriate cell phone use. Mentors and teachers will help students to make positive decisions around cell phone use.	Students will self report less anxiety and depression on the CBE survey. Students will demonstrate positive use of cell phones including using them for learning, for organization and for regulation.			
Long term goal #2 *Students will demonstrate	Responsible * I understand and adhere to	Short term goal 1 Students will understand how to	Students will understand the impact of their words	Students will learn how to differentiate between using ChatGPT as a	Students will self-report less anxiety and depression on the CBE survey.			

<p>responsible use of technology</p>	<p>copyright and creative commons licensing</p> <p>* I understand that anything I access, produce and post contributes to my digital presence</p>	<p>properly use and cite sources when writing</p> <p>Students will be careful when creating content to publish anywhere online</p> <p>Students will understand how to use AI (artificial intelligence) tools such as ChatGPT as a powerful learning tool</p>	<p>and actions in an on-line environment.</p> <p>Students will understand how to write in their own authentic voice, and to understand when and how to cite sources to avoid plagiarism</p>	<p>brainstorming tool vs. Plagiarism.</p> <p>Students will learn how to use ChatGPT as a productive learning tool through activities related to their classroom learning.</p> <p>Students will understand the consequences to themselves and others when using technology (particularly social media).</p>	<p>Teachers will report fewer instances of students not properly citing materials or using AI to generate work that is meant to be original and demonstrate their learning</p> <p>Student communication skills improve; both on-line and in-person.</p>			
<p>Long term goal #3</p> <p>*Students will use technology as a powerful tool in their learning and their lives</p>	<p>Involved</p> <p>*I leverage digital tools to learn, express my creativity and collaborate with others</p> <p>*I use digital tools to identify problems and take action to find solutions</p> <p>*I enact positive change in my</p>	<p>Short term goals</p> <p>Students will use technology to enhance their learning</p> <p>Students will use technology as a tool to access their learning from anywhere.</p> <p>Students will know how to use technology to find information, analyze it and/or say something about it.</p>	<p>Students will understand how to navigate an LMS to access learning, communicate, submit work and access assessments</p> <p>Students will be familiar with inclusive learning technology and know how and when to access it to enhance their learning.</p> <p>Students will know how to safely access</p>	<p>Students will use D2L and Google as learning tools in their classes.</p> <p>Students will know how to use accessibility features on their phones, computers and through apps such as Read/Write Google.</p> <p>Students will sign up for MyPass, use an online job or post-secondary application and</p>	<p>Students' confidence with technology will improve.</p>			

	community through digital tools	Students will understand how to safely navigate technology to access services or share information.	services such as MyPass, job applications or government services in an online environment.	other learning related activities online.				
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